

Modelling Obstacles between UEs and eNB in NetSim LTE

Software Recommended: NetSim Standard v12. (32-bit/64-bit), Visual Studio 2017/2019

Follow the instructions specified in the following link to clone/download the project folder from GitHub using Visual Studio:

<https://tetcos.freshdesk.com/support/solutions/articles/14000099351-how-to-clone-netsim-file-exchange-project-repositories-from-github->

Other tools such as GitHub Desktop, SVN Client, Sourcetree, Git from the command line, or any client you like to clone the Git repository.

Note: It is recommended not to download the project as an archive (compressed zip) to avoid incompatibility while importing workspaces into NetSim.

Secure URL for the GitHub repository:

https://github.com/NetSim-TETCOS/MODELING_OBSTACLES_in_LTE_v12.0.git

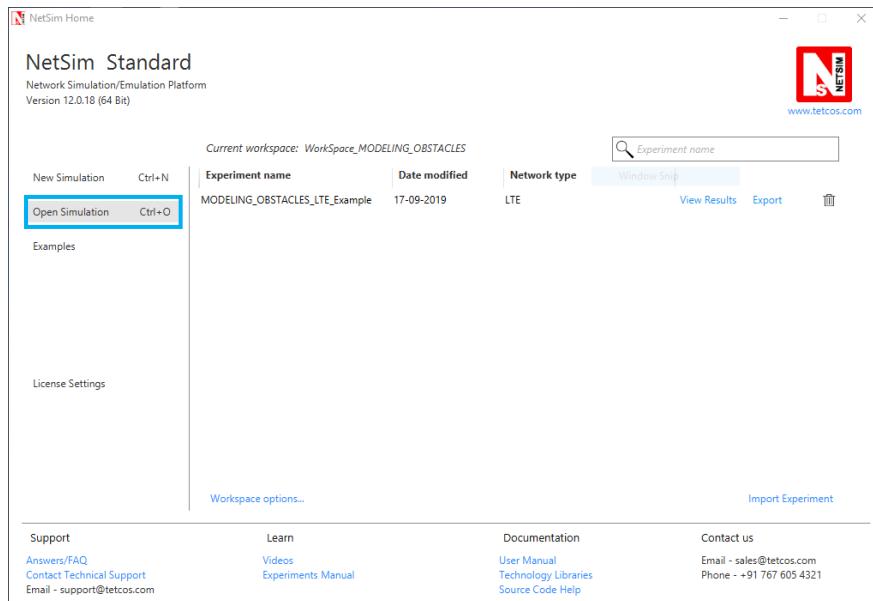
Users can model obstacles and varied channel conditions between the eNB and the connected UEs, by modifying the underlying LTE code.

This is required because, as of **NetSim v11.0**, in the GUI, the wireless link (between one eNB and the connected UEs) properties are same i.e. if we change in one link it reflects in all the other links of UEs connected to same eNB.

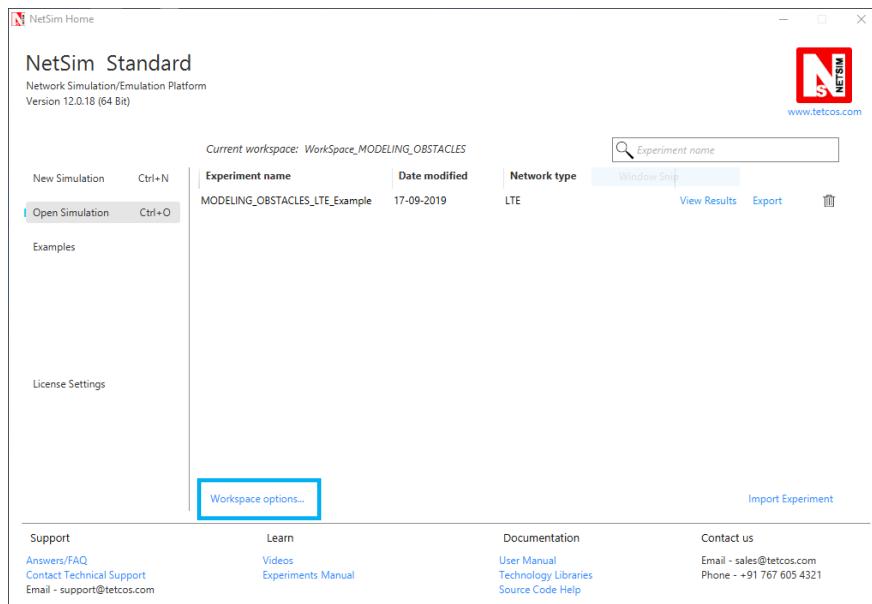
Obstacles are modelled by adding an attenuation (in dB) value. Varying channel conditions are modelled by changing the pathloss exponent between the eNB and connected UEs.

Steps:

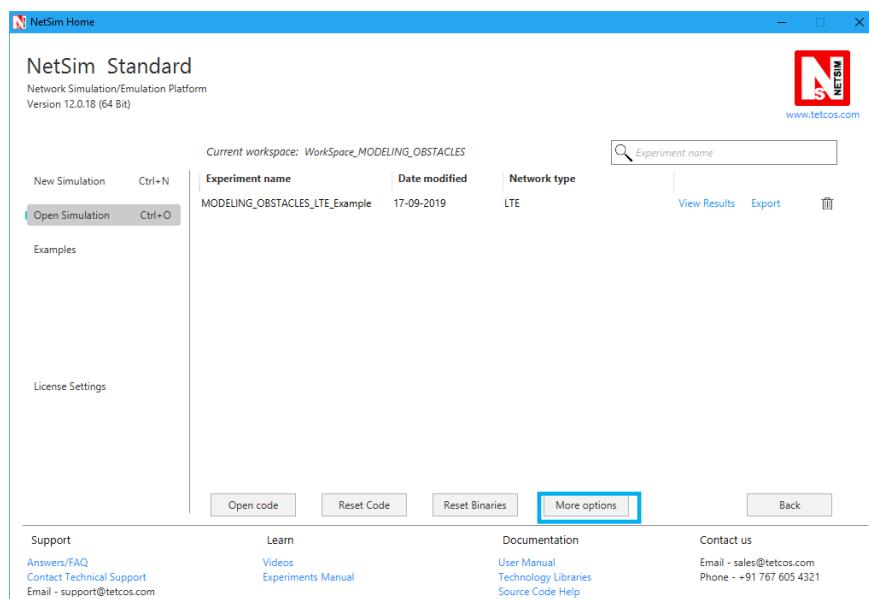
- After you unzip the downloaded project folder, Open NetSim Home Page click on **Open Simulation** option,



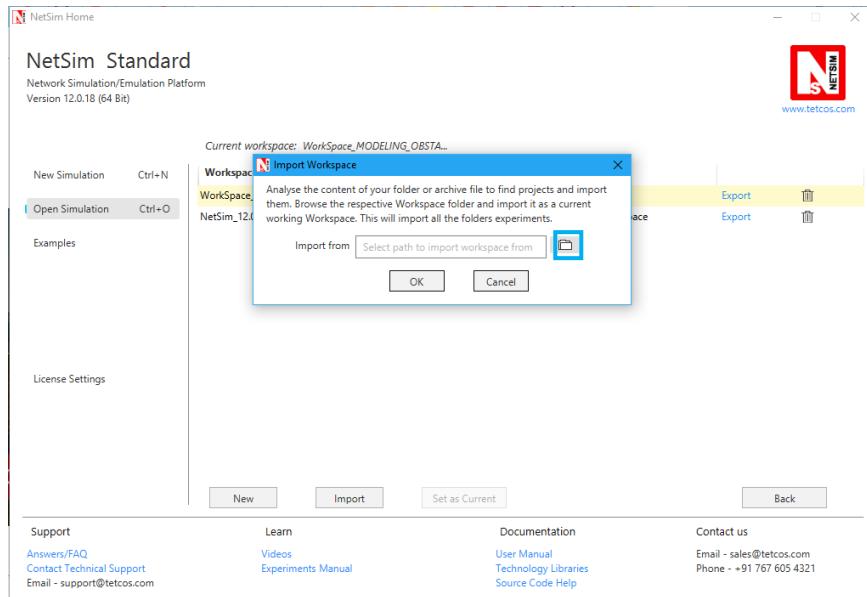
- Click on **Workspace options**



- Click on **More Options**,



- Click on **Import**, browse the extracted folder path and go into **WorkSpace_MODELING_OBSTACLES** directory. Click on **Select folder** and then on **OK**.



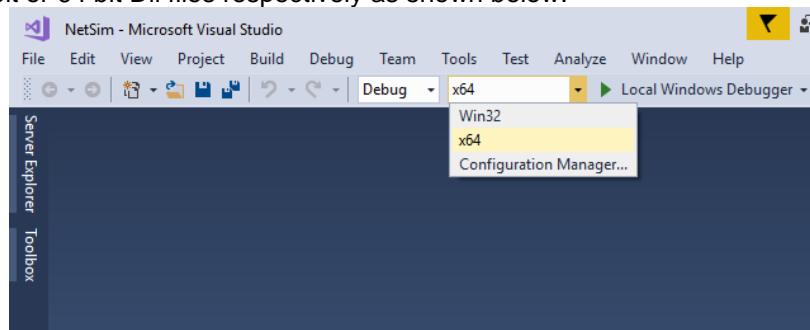
- Go to home page, Click on **Open Simulation** → **Workspace options** → **Open code**

```

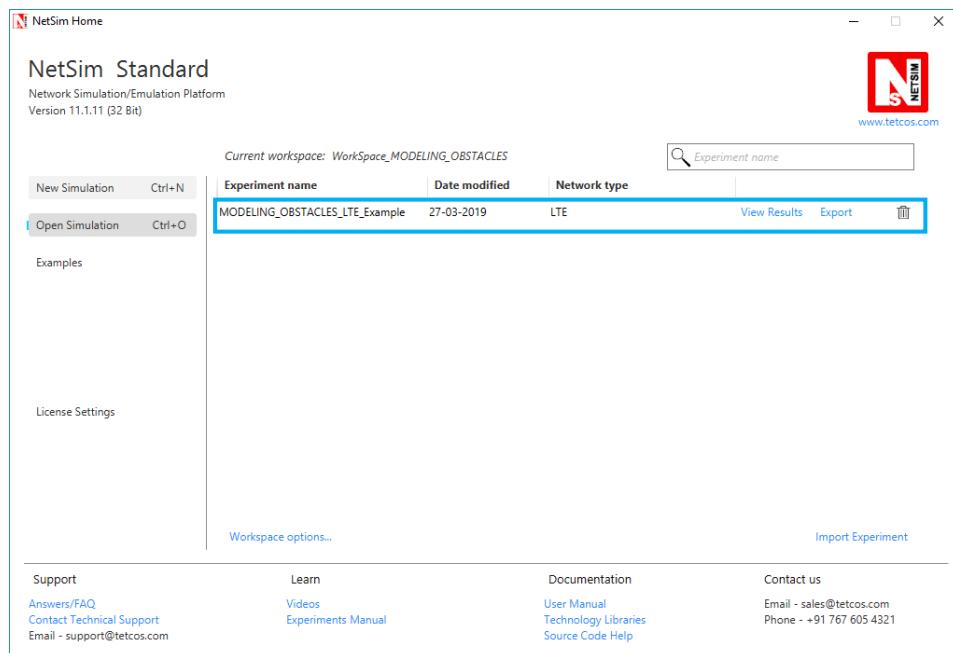
13  * 
14  #include "main.h"
15  #include "LTE.h"
16  FILE *fp;
17  static int fileOpen = 0;
18  char data[100];
19  int UE_count, ue_id, i = 0, flag = 0;
20  double ue_PL, Attenuation, Tx_gain, Rx_gain;
21  struct stru_pathloss_data
22  {
23      int UE_ID;
24      double UE_PL;
25      double ATTENUATION;
26      double TX_GAIN;
27      double RX_GAIN;
28  };
29  typedef struct stru_pathloss_data *pathloss_data;
30  pathloss_data *PL_data;
31  NETSIM_ID fn_NetSim_LTE_FindNearestNB(NETSIM_ID nDeviceId);
32  int fn_NetSim_LTE_CalculateReceivedPower()
33  {
34      NETSIM_ID i;
35      for(i=0;i<NETWORK->nDeviceCount;i++)
36      {
37          if(NETWORK->ppstruDeviceList[i]->nDeviceType==eNB ||
38              DEVICE_TYPE(i+1)==RELAY)
39          {
40              NETSIM_ID ifid=get_eNB_Interface(i+1);
41              LTE_ENB_MAC* enbMac=(LTE_ENB_MAC*)DEVICE_MACVAR(i+1,ifid);
42              LTE_ASSOCIATEUE_INFO* info=enbMac->associatedUEInfo;
        }
    }
}

```

- Based on whether you are using NetSim 32 bit or 64 bit setup you can configure Visual studio to build 32 bit or 64 bit Dll files respectively as shown below:



1. Right click on Solution in Solution Explorer and select rebuild solution
2. Upon rebuilding, **libLTE.dll** will get created in the **bin_x86/ bin_x64** folder.
3. Go to NetSim home page, click on **Open Simulation**, Click on **MODELING_OBSTACLES_LTE_Experiment**.



4. After simulation, note down the throughputs available in the metrics window.

Steps to be done in NetSim to configure different path loss exponents:

We have added the following lines of code in **LTE_PHY.c** file present inside LTE project as shown below:

```

LTD_Phys.c* # X
LTE (Global Scope) */

#ifndef _LTD_Phys_h_
#define _LTD_Phys_h_

#include "main.h"
#include "LTE.h"

FILE *fp;
static int fileOpen = 0;
char data[100];
int UE_count, ue_id, i = 0, flag = 0;
double ue_PL, Attenuation, Tx_gain, Rx_gain;
struct stru_pathloss_data
{
    int UE_ID;
    double UE_PL;
};
typedef struct stru_pathloss_data *pathloss_data;
pathloss_data *PL_data;
NETSIM_ID fn_NetSim_LTE_FindNearesteNB(NETSIM_ID nDeviceId);
int fn_NetSim_LTE_CalculateReceivedPower()
{
    NETSIM_ID i;
    for (i = 0; i<NETWORK->nDeviceCount; i++)
    {
        if (NETWORK->ppstruDeviceList[i]->nDeviceType == eNB || DEVICE_TYPE(i + 1) == RELAY)
    }
}

```

To read the file content, we have added the following lines of code in **fn_NetSim_LTE_CalculateRxPower()** present in **LTE_PHY.c** file.

```

int fn_NetSim_LTE_CalculateRxPower(NETSIM_ID enbid, NETSIM_ID enbInterface, LTE_ASSOCIATEUE_INFO* info, unsigned int nUE)
{
    LTE_ENB_PHY* enbphy = (LTE_ENB_PHY*)DEVICE_PHYVAR(enbid, enbInterface);
    NETSIM_ID nLinkID = DEVICE_PHYLAYER(enbid, enbInterface->nLinkID);
    LTE UE PHY uephy = (LTE UE PHY*)DEVICE_PHYVAR(info->nUEId, info->nUEInterface);
    double fpi = 3.1415; // TO GET THE PI VALUE
    double dgainTxr = 0; // TO GET THE TRANSMITTER GAIN
    double dgainRver = 0; // TO GET THE RECEIVER GAIN
    int nDefaultDistance = 1; // TO GET THE DEFULT DISTANCE
    double fA1, wavelength = 0.0; // TO GET THE WAVELENGTH VALUE
    double fA1dB, fA2dB;
    double dDefaultExponent = 2;
    double dRxPower_UL, dRxPower_DL;
    double dDistance = fn_NetSim_Utilities_CalculateDistance(DEVICE_POSITION(enbid), DEVICE_POSITION(info->nUEId));

    if (fileOpen == 0)
    {
        fp = fopen("./path_loss.txt", "r");
        fileOpen++;
        fscanf(fp, "#UE_count %d", &UE_count);
        PL_data = (pathloss_data*)calloc(UE_count, sizeof *PL_data);
        for (i = 0; i < UE_count; i++)
        {
            PL_data[i] = (pathloss_data*)calloc(1, sizeof *PL_data[i]);
            fscanf(fp, "%d %f %f %f", &PL_data[i]->UE_ID, &PL_data[i]->Pathloss_Exponent, &PL_data[i]->Attenuation, &PL_data[i]->Tx_Gain);
            PL_data[i]->Tx_Gain = Tx_gain;
            PL_data[i]->Rx_Gain = Rx_gain;
        }
    }
}

```

And then the following lines in fn_NetSim_LTE_CalculateRxPower() present in LTE_Phys.c file.

```

// TO CALCULATE (4*3.14*d)
fA1 = wavelength / (4 * (double)fpi * nDefaultDistance);

// TO CALCULATE zelog10[ lena/(4*3.14*d) ]
fA1dB = 10 * dDefaultExponent * log10(1.0 / fA1);

flag = 0;
for (i = 0; i < UE_count; i++)
{
    if (info->nUEId == PL_data[i]->UE_ID)
    {
        // TO CALCULATE 10 * n *log10 (d/do)
        fA2dB = 10 * PL_data[i]->UE_PU * log10(dDistance / nDefaultDistance);

        //TO CALCULATE [Pt] + [Gt] + zelog10[ Len(a/(4*3.14*d)) ] + ( 10 * n *log10 (do/d) )
        dRxPower_DL = dTxPower_DL + PL_data[i]->TX_GAIN + PL_data[i]->RX_GAIN - fA1dB - fA2dB - PL_data[i]->Rx_Gain;
        dRxPower_UL = dTxPower_UL + PL_data[i]->TX_GAIN + PL_data[i]->RX_GAIN - fA1dB - fA2dB - PL_data[i]->Rx_Gain;
        flag++;
    }
}
if (flag == 0)
{
    // TO CALCULATE 10 * n *log10 (d/do)
    fA2dB = 10 * NETWORK->pstruNetSimLinks[nLinkID - 1]->punivMedProp.pstruWirelessLink.propagation->pathloss;

    //TO CALCULATE [Pt] + [Gt] + zelog10[ Len(a/(4*3.14*d)) ] + ( 10 * n *log10 (do/d) )
    dRxPower_DL = dTxPower_DL + dgainTxr + dgainRver - fA1dB - fA2dB;
    dRxPower_UL = dTxPower_UL + dgainTxr + dgainRver - fA1dB - fA2dB;
}

info->DLInfo[carrier_index].dReceivedPower = dRxPower_DL + 30; //in dbm
info->ULInfo[carrier_index].dReceivedPower = dRxPower_UL + 30; //in dbm

```

Create a path_loss.txt file and paste it in the install directory of NetSim would look something like “C:\Program Files\NetSim Standard\bin” and the file format should be

```

#UE_count = 2

$UE_ID = 13 Pathloss = 4.7 Attenuation = 2 Tx_gain = 2 Rx_gain = 2

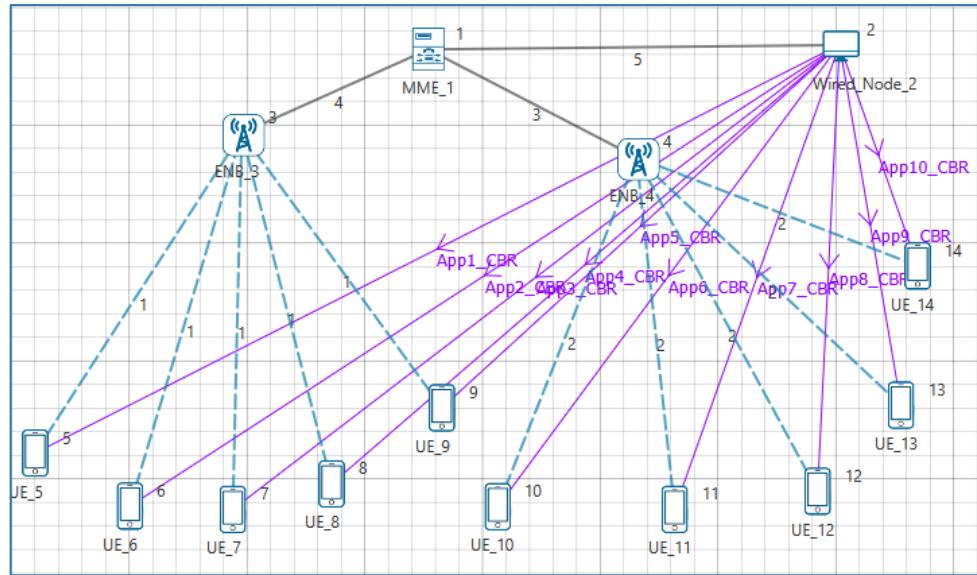
$UE_ID = 5 Pathloss = 4.7 Attenuation = 2 Tx_gain = 2 Rx_gain = 2

```

First line represents the number of UEs (whose path loss value needs to be changed). In the above sample, the numbers of UEs are 5. Second line represents UE id and the path loss exponent of particular UE link and so on.

Settings to be done to create the network scenario:

- Click and drop 1MME, 1 wired node, 2eNBs and 10UEs as per the below screenshot



- Create applications from wired node to all UEs with packet size 1460Bytes and Inter arrival Time 1168 μ s.
- Set channel characteristics as Path loss only, Path loss model as LOG DISTANCE and Path loss exponent to 3.5.

Results:

After simulation, note down the throughputs available in the simulation results window and compare with the previous results (Without Obstacles between UEs and eNB). Users can observe the change in throughputs

| Application_metrics | | Detailed View | | | | | | |
|---------------------|---|------------------|------------------|-----------------|-------------------|-----------------|------------------|--|
| Application Id | Throughput Plot | Application Name | Packet generated | Packet received | Throughput (Mbps) | Delay(microsec) | Jitter(microsec) | |
| 1 | Application throughput plot | App1_CBR | 42809 | 1103 | 0.257661 | 5456092.453309 | 13652.166969 | |
| 2 | Application throughput plot | App2_CBR | 42809 | 216 | 0.050458 | 2862159.222222 | 29116.018605 | |
| 3 | Application throughput plot | App3_CBR | 42809 | 2958 | 0.690989 | 11378458.258283 | 12181.381130 | |
| 4 | Application throughput plot | App4_CBR | 42809 | 2041 | 0.476778 | 16345695.525723 | 15292.964706 | |
| 5 | Application throughput plot | App5_CBR | 42809 | 4437 | 1.036483 | 4895779.391481 | 6880.842200 | |
| 6 | Application throughput plot | App6_CBR | 42809 | 2177 | 0.508547 | 11480976.848875 | 20727.500000 | |
| 7 | Application throughput plot | App7_CBR | 42809 | 3586 | 0.837690 | 427246.224205 | 3156.248815 | |
| 8 | Application throughput plot | App8_CBR | 42809 | 1515 | 0.353904 | 32811514.508251 | 33101.812417 | |
| 9 | Application throughput plot | App9_CBR | 42809 | 921 | 0.215146 | 3519287.800217 | 46575.260870 | |
| 10 | Application throughput plot | App10_CBR | 42809 | 4006 | 0.935802 | 2926593.853220 | 5091.128090 | |